Gymnastics Knowledge Organiser - Year 3



Prior Learning: In Year two, children continued to master their basic gymnastic shapes. They also continued to master jumps such as Straight, Star and Tuck. They progressed from log rolls to dish/arch rolls and a forward roll. They developed their bunny hops on the floor and then on small apparatus. Children developed sequences, linking 3 skills together. Challenge lessons encouraged them to transfer key physical skills onto apparatus.

Physical Me

- Jumps with turns (1/4, 1/2, 3/4 & Full)



- Rolls

- Balances



- Bunny hops

Point Balance

- Seauences

Patch Balance

Key Skills

- Movement onto

Apparatus

Balance

Co-ordination

Agility

Power

Strength

Flexibility

Thinking Me

- How can I improve?
- Provide feedback

Value Me

- Self belief
- Challenge

Social Me

- Co-operate
- Communicate
- Perform in front of a group

Gymnastic Events

- Floor
- Vault
- Rhythmic
- Tumbling
- Acrobatic

Inspirational Athlete

Nadia Comăneci:

Born November 12. 1961, Romanian gymnast who was the first gymnast (at 14) to be awarded a perfect score of 10 in an Olympic event.



Key Knowledge

Jumps With a turn - Look around arm when turning. Use arms to rotate in a $\frac{1}{4}$, $\frac{1}{2}$ 3/4, or full turn. Land on the same spot bending at the knees.

Bunny Hops - Flat hands first, then feet -static and moving. Point Balance - Using small body parts such as feet,

hands, head or knees.

Patch Balance - Use large body parts, such as legs, bottom, back or stomach.

Sequence - Linking together a series of elements (skills).

Teddy bear roll - Start in straddle, roll onto shoulder, back, shoulder and then sit up.

Key Vocabulary

Quarter turn

Patch

Teddy Bear

Perform

Half turn

Point

Travelling

Create